

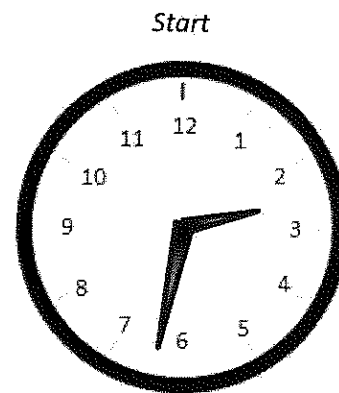
## G3-M2-Lesson 3

The clock shows what time Caleb starts playing outside on Monday afternoon.

- a. What time does he start playing outside?

*Caleb starts playing outside at 2:32 p.m.*

I can find the minutes on this analog clock by counting by fives and ones, beginning on the 12, as zero minutes.



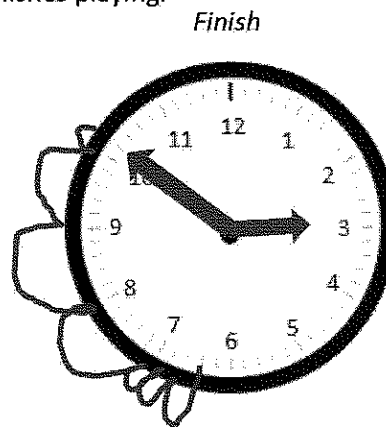
- b. He plays outside for 19 minutes. What time does he finish playing?

*Caleb finishes playing outside at 2:51 p.m.*

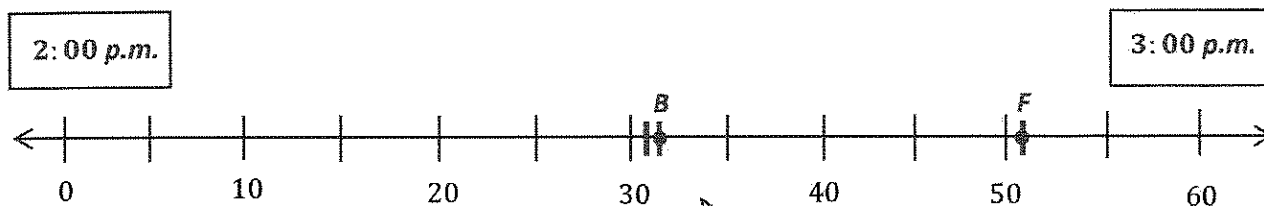
I can use different strategies to find the time Caleb finishes playing. The most efficient strategy is to add 20 minutes to 2:32 to get 2:52, and then subtract 1 minute to get 2:51.

- c. Draw hands on the clock to the right to show what time Caleb finishes playing.

I can check my answer from part (b) by counting by fives and ones on the clock, and then draw the hands on the clock. My minute hand is exactly at 51 minutes, but my hour hand is close to the 3 since it is almost 3:00.



- d. Label the first and last tick marks with 2:00 p.m. and 3:00 p.m. Then, plot Caleb's start and finish times. Label his start time with a *B* and his finish time with an *F*.



I can estimate to draw just the tick marks that I need to plot the two times. I don't have to draw tick marks for all the minutes.